

[> home](#) [> about](#) [> feedback](#) [> login](#)

US Patent & Trademark Office

Search Results

Search Results for: [write and request and
queue<AND>((simulation<AND>((object database))))]
Found 22 of 450,484 searched.

Search within Results

[> Advanced Search](#) [> Search Help/Tips](#)

Sort by: **Title** **Publication** **Publication Date** **Score** **Binder**

Results 1 - 20 of 22 short listing

◀
Prev
Page

1

2

▶
Next
Page

- 1** Transactional client-server cache consistency: alternatives and performance 82%

Michael J. Franklin , Michael J. Carey , Miron Livny
ACM Transactions on Database Systems (TODS) September 1997
Volume 22 Issue 3

Client-server database systems based on a data shipping model can exploit client memory resources by caching copies of data items across transaction boundaries. Caching reduces the need to obtain data from servers or other sites on the network. In order to ensure that such caching does not result in the violation of transaction semantics, a transactional cache consistency maintenance algorithm is required. Many such algorithms have been proposed in the literature and, as all provide the sam ...

- 2** Computing curricula 2001 80%
 Journal of Educational Resources in Computing (JERIC) September 2001

- 3** Adaptive, fine-grained sharing in a client-server OODBMS: a 80%

IEEE HOME | SEARCH IEEE | SHOP | WEB ACCOUNT | CONTACT IEEE

Membership Publications/Services Standards Conferences Careers/Jobs

IEEE Xplore
RELEASE 1.4Welcome
United States Patent and Trademark Office[Help](#) [FAQ](#) [Terms](#) [IEEE Peer](#) [Quick Links](#)

>> Search

Welcome to IEEE Xplore®

- ☐ Home
- ☐ What Can I Access?
- ☐ Log-out

Tables of Contents

- ☐ Journals & Magazines
- ☐ Conference Proceedings
- ☐ Standards

Search

- ☐ By Author
- ☐ Basic
- ☐ Advanced

Member Services

- ☐ Join IEEE
- ☐ Establish IEEE Web Account
- ☐ Access the IEEE Member Digital Library

Print Format

Your search matched **94** of **916175** documents.

A maximum of **94** results are displayed, **25** to a page, sorted by **Relevance** in **descending** order.
 You may refine your search by editing the current search expression or entering a new one the text
 Then click **Search Again**.

analysis and simulation and queuing and algorithm

Results:Journal or Magazine = **JNL** Conference = **CNF** Standard = **STD****1 Analytical and simulation analysis of the explicit-rate ABR flow control algorithms: transient behavior***Vojnovic, M.; Rozic, N.;*

Computers and Communications, 1998. ISCC '98. Proceedings. Third IEEE Symposium, 30 Jun-2 Jul 1998

Page(s): 271 -275

[\[Abstract\]](#) [\[PDF Full-Text \(164 KB\)\]](#) **IEEE CNF****2 Performance analysis of the timed token protocol of FDDI and FDDI-II***Tangemann, M.; Sauer, K.;*

Selected Areas in Communications, IEEE Journal on, Volume: 9 Issue: 2, Feb 1

Page(s): 271 -278

[\[Abstract\]](#) [\[PDF Full-Text \(644 KB\)\]](#) **IEEE JRN****3 A theory of wormhole routing in parallel computers***Felperin, S.; Raghavan, P.; Upfal, E.;*

Foundations of Computer Science, 1992. Proceedings., 33rd Annual Symposium 24-27 Oct 1992

Page(s): 563 -572

[\[Abstract\]](#) [\[PDF Full-Text \(744 KB\)\]](#) **IEEE CNF****4 Adaptive threshold-based scheduling for real-time and n n-real-time t***Zhu, W.; Chanson, S.T.;*

Real-Time Systems Symposium, 1992, 2-4 Dec 1992